

Games from Spain

The Spanish Wave

SHOWCASING GAMES AT GDC



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Hive of Witches



PLATFORM

NINTENDO SWITCH,
PS4 / PS5, XBOX, PC

GENRE

ADVENTURES

TARGET

12, 16, 18

STATE

PLANNING:
IN CONCEPT.,
PREPRODUCTION

Hive of Witches is a 2.5D side-scrolling metroidvania adventure infused with roguelike elements. The game is inspired on a dark universe of witches, knights and priests, where you take the role of 3 charismatic characters with different playstyles. They will have to cooperate async between runs to overcome the challenges on their journey through the main which nest.

LOOKING FOR: PUBLISHERS, FINANCING



CONTACT

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Brave Zebra serves as the co-development and work-for-hire arm of Digital Sun, the renowned creators behind the successful title Moonlighter.

After the development of Moonlighter, Brave Zebra emerged with a mission to extend its expertise and support to fellow indie studios and publishers. Our goal is to empower others by leveraging the insights and experiences gleaned from our past successes.

Since our inception, we've assisted numerous studios with main focus in quality and seamless collaboration. Our services span across 2D and 3D art, animation, rigging, as well as tackling low-level technical challenges such as game optimization, multiplayer integration, game prototyping, demo creation, features implementation and UI/UX design. Additionally, we provide project guidance and consultancy services.

Moreover, we collaborate with both studios and publishers to facilitate game ports to platforms like PS5, Xbox, Switch and mobile.

Established in 2013, our studio comprises over 80 talented professionals, with more than 25 dedicated to the Brave Zebra unit. With a collective experience exceeding a decade in game development, we've cultivated a robust network within the industry.

ACTIVITIES: DEVELOPER, GAME SERVICES, CONSULTANCY

PORTFOLIO: [HTTPS://WWW.BRAVEZEBRA.COM/GAME-PORTFOLIO/](https://www.bravezebra.com/game-portfolio/)

[HTTPS://DRIVE.GOOGLE.COM/DRIVE/FOLDERS/1EGGSTDH4XNYSBMWIXNN0Q3GWJAHNR0QS](https://drive.google.com/drive/folders/1EGGSTDH4XNYSBMWIXNN0Q3GWJAHNR0QS)



Mika and the Witch's Mountain



PLATFORM	GENRE	TARGET	STATE	LAUNCH DATE
NINTENDO SWITCH, PS4 / PS5, XBOX, PC	ADVENTURE	3	PRODUCTION	16/4/24

Mika and the Witch's Mountain is a fantasy adventure about an aspiring witch who delivers packages to the townspeople of a small island. Explore every cranny and soar through the sky with your magic broom.

LOOKING FOR: PUBLISHERS



CHIBIG



CONTACT
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Chibig creates cozy and friendly games for everyone since 2017, combining relaxing adventures in fantastic worlds full of wonders. More enchanting and captivating stories are about to be unveiled with the studio's upcoming projects Mika and the Witch's Mountains and Elusive People.

ACTIVITIES: DEVELOPER, PUBLISHER

PORTFOLIO: DEILAND (2018), SUMMER IN MARA (2020), DEILAND POCKET PLANET (2021), ANKORA LOST DAYS (2022), KOA AND THE FIVE PIRATES OF MARA (2023).



Cataclismo

PLATFORM	GENRE	TARGET	STATE	LAUNCH DATE
PC	STRATEGY	12, 16, 18	PRE-LAUNCHED	16/07/2024

From the creators of Moonlighter, Cataclismo is a real-time strategy game about building castles brick-by-brick and defending humanity against swarms of horrors.

Design fortresses, optimize production in the citadel, train and deploy a wide range of troops, and make impactful tactical choices.

LOOKING FOR: USER ACQUISITION



CONTACT
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Founded in Spain in 2013, Digital Sun is an independent game studio that aims to create the best games we possibly can. Fun is an integral part of our culture, we believe that our games flourish when created with joy, passion, and meticulous care.

ACTIVITIES: DEVELOPER

PORTFOLIO: MOONLIGHTER (2018), THE LEAGUE OF LEGENDS SPIN-OFF THE MAGESEEKER (2023), AND THE UPCOMING FORTRESS BUILDER RTS CATACLISMO.



Forbidden Land

PLATFORM	GENRE	TARGET	STATE	LAUNCH DATE
PS4 / PS5, XBOX, PC	RPG	16, 18	PLANNING: IN CONCEPT., PREPRODUCTION	08/08/2026

Embark on an adventure set in the captivating universe of Forbidden Lands. Explore treacherous realms, forge alliances, and uncover ancient secrets in our debut title, where every choice shapes your destiny.

LOOKING FOR: PUBLISHERS



CONTACT
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 FOUNDER
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We are Epictellers, a passionate crew of experienced game developers who have united over a shared love of computer role-playing games (cRPG).

Inspired by our Catalan mantra “Llum, Foc, Destrucció” - translating to Light, Fire, Destruction - we’re set on brightening the gaming world, igniting new creativity, and challenging industry conventions.

ACTIVITIES: DEVELOPER
PORTFOLIO: THE OCCULTIST



Elemental Raiders



PLATFORM

NINTENDO SWITCH,
PS4 / PS5, XBOX,
PC, MOBILE, MAC

GENRE

RPG

TARGET

7, 12, 16, 18

STATE

LAUNCHED

LAUNCH DATE

28/11/22

A free-to-play trading card game with role-playing game elements. Experience a unique twist on the genre, blending the excitement of TCGs with the depth of RPG mechanics into an epic, fun and strategic experience that will challenge your deck building and turn-based combat skills.



CONTACT

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GFAL aims to revolutionize gaming with cutting-edge technology and a commitment to innovation, offering a diverse range of engaging games a seamless platform experience.

ACTIVITIES: DEVELOPER, PUBLISHER, GAME SERVICES

PORTFOLIO: ELEMENTAL RAIDERS

AWARDS: APP OF THE YEAR 2023 - SAMSUNG DEVELOPERS SPAIN



Chemical Battles

PLATFORM	GENRE	TARGET	STATE	LAUNCH DATE
NINTENDO SWITCH, PS4 / PS5, XBOX, PC	ROGUELIKE - RTS	12, 16, 18	PRODUCTION	1/1/25

Chemical Battles is a high quality 3D Deck Building-Roguelike-RTS videogame with an epic fantasy - chemical world setting.

The main character, a famous scientist, is abducted after a failed experiment into a fantasy world from where we must escape using a growing army of fantastic living chemical components and powerful reactions in real time strategy PVE battles.

With each run we will gain resources for improving our base, deck and scientists in order to face increasingly more defying challenges.

Gather your forces, prepare your reactions and defy your destiny in Chemical Battles! Invent the victory formula!

LOOKING FOR: PUBLISHERS, FINANCING



CONTACT
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Magic Fennec specializes in Virtual Production, XR, 3D, and Unreal Engine game development. Our expert team merges cutting-edge technology with limitless creativity to deliver immersive 3D experiences that dazzle and captivate audiences worldwide.

From virtual content production to the creation of state-of-the-art digital worlds, we are here to bring your boldest visions to life.

ACTIVITIES: DEVELOPER, GAME SERVICES

Mitos

PLATFORM	GENRE	TARGET	STATE	LAUNCH DATE
CONSOLE, PC	ACTION ADVENTURE, CINEMATIC JOURNEY	12	CONCEPT	2/3/26

What if Don Quixote wasn't crazy? Mitos is an action-adventure game where the player becomes a modern-day teenager magically transported to the legendary land of La Mancha. Don Quixote - A voice in your head - will guide the player through a story full of unexpected turns and Castilian magic.

LOOKING FOR: PUBLISHERS



CONTACT

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Melbot Studios is a dynamic and forward-thinking game development studio located in Barcelona.

Our primary focus is crafting distinctive and immersive experiences for PC and console gamers worldwide.

Our team is united by a shared passion for gaming and a commitment to delivering high-quality, unconventional fun.

With a strong emphasis on creativity, collaboration, and cutting-edge technology, we aspire to redefine the boundaries of gaming and share our vision with millions of players.

ACTIVITIES: DEVELOPER

PORTFOLIO: MELBITS WORLD - MELBITS POD & MY LITTLE PONY: MARETIME BAY ADVENTURE



Human Fall Flat 2



PLATFORM
PC

GENRE
PUZZLE-PLATFOMER

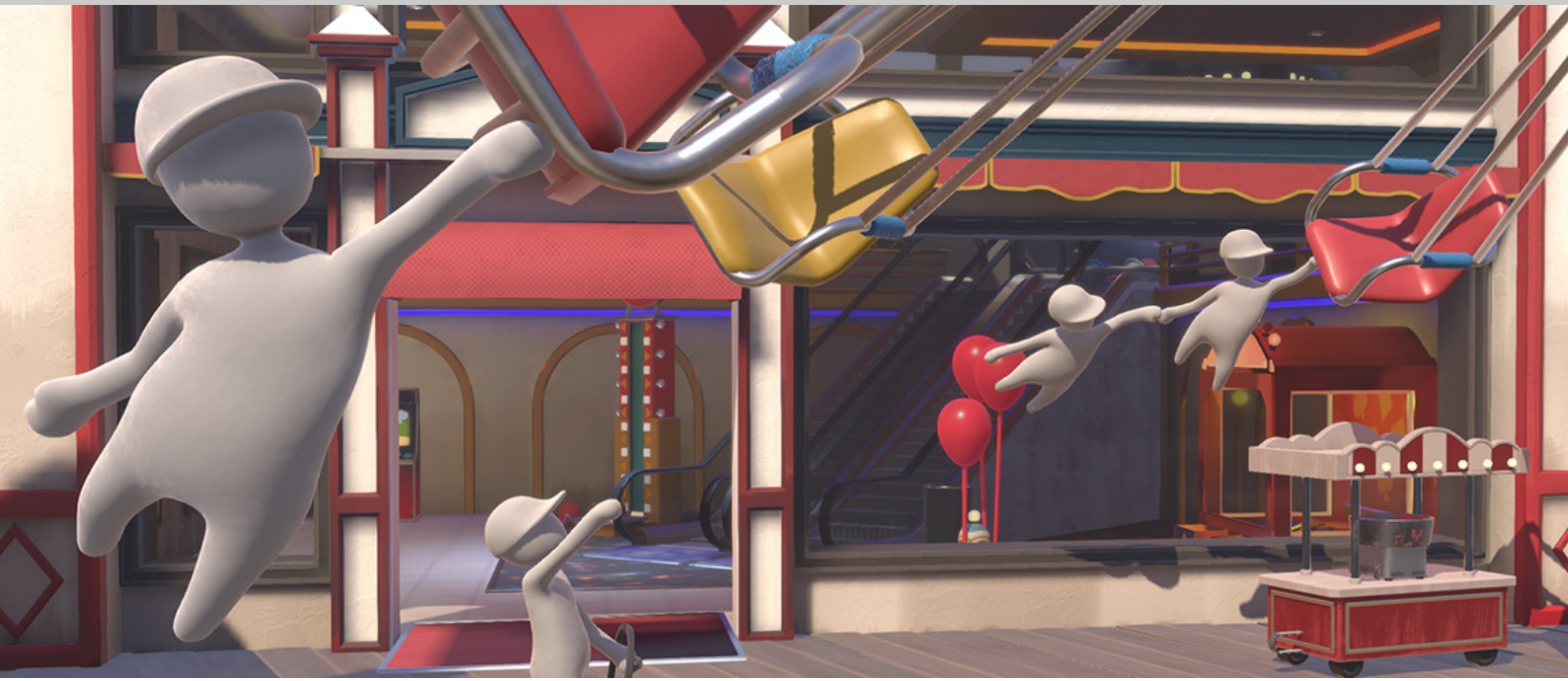
TARGET
3

STATE
PRODUCTION

Human Fall Flat 2 is the bigger, better and clumsier sequel to the puzzle platformer global sensation featuring brand new levels, customisable characters, and even wilder physics-based fun.

Each intricate level comes packed with new toys and devices to fiddle with as you'll solve a range of fiendish puzzles on your own or in teams of up to eight friends.

A new physics-engine, new gameplay interactions and new mechanics will make every session uniquely silly and more dynamic than ever before. Along with refined controls, visuals and music, Human Fall Flat 2 is a slapstick experience unlike any other!



CONTACT
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Two studios, one creative force. Driven by our passion for creating fun and original games, we strive to deliver incredible physics-based games to our players around the world.

We're currently hard at work on Human Fall Flat 2, the outrageous new sequel to the much-loved capers of everyone's favourite physics-based human friends.

ACTIVITIES: DEVELOPER

PORTFOLIO: HUMAN FALL FLAT, HUMAN FALL FLAT 2



OVRDARK

PLATFORM	GENRE	TARGET	STATE	LAUNCH DATE
VR/AR	TERROR, HORROR, SCAPE ROOM & PUZZLES SOLVING	18	PRE-LAUNCHED	7/3/24

OVRDARK: A new videogame, designed and developed exclusively for virtual reality platforms, maintaining the essence of Do Not Open, A darker, more immersive and lunatic story.

Story: The narrative of OVRDARK takes place a few months after the Goreng family's fatal death in their home in Burkittsville, Maryland. It all begins when George, a doctor in microbiology and immunology and co-director of a research project with Goreng at Xavier University in New Orleans, goes to Burkittsville due to the absence of communication from his partner and friend.

LOOKING FOR: PUBLISHERS, FINANCING, USER ACQUISITION, GAME PORTING



NOXNOCTIS



CONTACT

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CEO

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NoxNoctis, is a videogame development studio from Valencia. It launched its first video game called Do Not Open in november 2022, for the platforms; PC, Playstation 4 and 5, in digital and physical format.

They are currently developing the sequel titled OVRDARK, a DNO story, an exclusive Virtual Reality game, which will be released Q1 2024. It will be available on the platforms; PC VR, PSVR2, Pico and Meta.

ACTIVITIES: DEVELOPER, GAME SERVICES, CONSULTANCY

PORTFOLIO: DO NOT OPEN - OVRDARK

Pineapple



PLATFORM

NINTENDO SWITCH,
PC, MOBILE

GENRE

ADVENTURE

TARGET

12

STATE

PRE-LAUNCHED

LAUNCH DATE

1/7/24

An unconventional gaming adventure, PINEAPPLE combines a humorous storyline with delightful mini-games for an engaging experience

This interactive tale weaves amusement, ease, and wit, unfolding a rib-tickling story about the quirks of bullying.

LOOKING FOR: PUBLISHERS



CONTACT

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We are Patrones & Escondites, a small video game studio on a mission to create unique experiences, challenging the common conception.

Our vision is to establish ourselves as an independent studio in Barcelona, exploring the boundaries of video games as a narrative tool.

ACTIVITIES: DEVELOPER

PORTFOLIO: UNMEMORY GAME , DELETE AFTER READING, YOUR HOUSE, PINEAPPLE



The Occultist

PLATFORM	GENRE	TARGET	STATE	LAUNCH DATE
CONSOLE, PC	TERROR, FANTASY, ADVENTURE, PUZZLE	16	PRODUCTION, VERTICAL SLICE	Q1 2025

The Occultist is a dark narrative-rich game in which you'll step into Alan's shoes, a gifted paranormal investigator where the veil between life and death is thrillingly thin.

Alan's father mysteriously vanishes, leaving behind only echoes of the strange stories he told in Alan's childhood. Tales of GodStone, a fictional island where he claimed to have grown up.

Compelled by suspicion, Alan sets course for this elusive place. Accompanying him is a family heirloom - a mystical pendulum, the unique artifact in this game, stirring intrigue and awakening ancient powers.

LOOKING FOR: PUBLISHERS, MARKETING & PR, GAME PORTING, FINANCING



CONTACT
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Pentakill Studios is a videogame development studio from Valladolid.
 We are currently developing The Occultist, a first person horror videogame.

ACTIVITIES: DEVELOPER

AWARD: FINALISTS BEST EUROPE VIDEOGAME (EURO PLAY 2021, GAMESCOM, 2021) - FINALISTS BEST NARRATIVE, BEST GAME FOR THE PRESS, BEST USE OF DUALSENSE AND WINNERS BEST USE OF DUALSENSE (8TH EDITION PLAYSTATION TALENTS AWARDS 2021) - WINNERS BEST INDIE VIDEOGAME (FREAKCON 2022 AND GAMEPOLIS 2022) - FINALISTS BEST VIDEOGAME (VALENCIA INDIE SUMMIT 2022, GAME CONNECTION 2023, WN ISTANBUL 2023, MADRID OTAKU 2023, INDIEGG 2023) - FINALISTS BEST ACTION VIDEOGAME (TIGA 2022) - WINNERS BEST CONSOLE VIDEOGAME (INDIE GAMES MÁLAGA 2022) - TOP 10 WINNERS BEST VIDEOGAME (GTR 2022) - WINNERS BEST HORROR VIDEOGAME (SOEDESCO 2022) - WINNERS BEST AUDIENCE AWARD (VALENCIA INDIE SUMMIT 2023) - WINNERS BEST GAMEPLAY (KOKORO JAPAN EXPO 2023) - FINALIST BEST SOUND DESIGN, BEST VISUAL ASPECT AND WINNERS BEST BUSINESS PROPOSAL (INDIEGG 2023) - WINNERS BLOCKBUSTER (DEVCOM 2023) - WINNERS INDIE CONTEST (GAMEBCN 2023) - WINNERS BEST HORROR VIDEOGAME (INDIEDEVDAY 2023) - FINALIST BEST ACTION AND ADVENTURE GAME AND BEST RPG GAME (TIGA AWARDS 2023) - FINALIST BEST INDIE GAME (INDIE X 2023) - FINALIST BEST ITC INDUSTRY (2023)

Vegangsters

PLATFORM
PC

GENRE
ROGUELIKE
DECKBUILDER

TARGET
16, 18


STATE
PRODUCTION

Fight against the worst criminals in a series of turn-based combats determined by the speed of your cards.

Make your way through this deckbuilder roguelike with real-time mechanics, and save the city from the Vegangsters!

LOOKING FOR: PUBLISHERS



CONTACT
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Poison Pill Games is an independent videogame studio created in Barcelona.

A multidisciplinary group of young people, working with enthusiasm to create a niche in the industry with our first project, Vegangsters. Besides that, we are going event after event, making our game known everywhere we go.

We went to Indie Dev Day, Dreamhack, and some other local events, and we also gave some talks in videogame schools and events in Barcelona.

ACTIVITIES: DEVELOPER

Project Dream Escape

PLATFORM
PC

GENRE
ROGUELIKES

TARGET
16

STATE
PREPRODUCTION

Project Dream Escape is a roguelike-lite game at the Vertical Slice stage. It is a game about power, and throwing everything at your will with the use of telekinesis!

You are Iret, a girl who obtained this power and with it, the task to prevent an Old Mighty Creature from devouring your world.

Empower yourself or your allies in this journey while the world reacts to your decisions and your character grows stronger in a roguelike or roguelite style, all up to you!

Build up your skills, relics, cards, shards and runes to create custom setups to defeat every realm's boss and ultimately face the Mighty Creature! How many builds will you try?

LOOKING FOR: PUBLISHERS



CONTACT

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We are a studio based in Barcelona, passionate about collaboration, creativity and innovation.

We believe that video games can bring positive energy to our lives and we create IPs that leave you in a positive mood. We thrive on teams eager to learn and evolve daily, feeling aligned with our purpose.

We champion the power of diversity in gender and age, the talent of individuals, their creativity, and their passion and abilities for turning game ideas into reality.

Our founders, advisors, and team, with diverse backgrounds in the industry, bring extensive experience, innovative ideas, and the drive to realise them.

ACTIVITIES: DEVELOPER

PORTFOLIO: THOSE WHO CAME: HEALING SOLARUS - DEFINITIVE EDITION (RELEASED) -
PROJECT DREAM ESCAPE (VERTICAL SLICE) - THE LAST LIGHT (DEMO).

Synergy Land

PLATFORM
PC

GENRE
RPG

TARGET
12

STATE
PRE-LAUNCHED

LAUNCH DATE
16/10/23

Synergy Land, crafted by Synergy Games, is not just a game; it's a living, breathing world. Powered by Unreal Engine, it delivers top-tier graphics and seamless gameplay. Dive into dungeons, engage in thrilling PvP battles, and explore life skills like farming, crafting, and housing.

LOOKING FOR: PUBLISHERS, FINANCING



CONTACT

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Synergy Games is a game development studio established by professionals with more than 15 years of experience in the video game industry.

ACTIVITIES: DEVELOPER

Crisol: Theater of Idols

PLATFORM
PC, CONSOLES

GENRE
ACTION-
ADVENTURE

TARGET
16

STATE
PRODUCTION

Buried in the shadows of the ancient country of Hispania lies a small island called Tormentosa. Very few remember its name, but many know its legend. Tales of sorrow and tradition, bitter memories buried in the deep sea.

Gabriel, a skeptic soldier with a sense of life as dark as his past, will be dragged to a twisted adventure that will shudder the pillars of his own reality.

LOOKING FOR: FINANCING, OUTSOURCING WORKS



CONTACT
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Founded in 2020 and based in Madrid, Spain, we at our game studio love to play with fire, forging our games on the coals of hard work and determination.

With a very firm premise and always fighting against adversity, we are guided by the flames of passion. For this reason, throughout these past years we have been working on the foundations that will support our first video game: Crisol: Theater of Idols.

ACTIVITIES: DEVELOPER

AWARDS: EPIC MEGAGRANT IN 2019, BEST INDIE GAME AT GAMEPOLIS IN 2023; BEST ADVENTURE GAME AT INDIE DEV DAY IN 2023; AND MOST ANTICIPATED GAME AT GAMESCOM ASIA IN 2023



CONTACT
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We are a global, integrated marketing powerhouse with expertise in consumer electronics, gaming and technology. Uniting our agencies and units under one international roof, our passionate and skilled team of 300+ experts provide tailored solutions in PR and Marketing in 29 languages for leading brands.

With offices across the key EMEA regions, we focus on driving brand growth, awareness, and sales success in the international market through innovative strategies, creative excellence, and technical mastery.

ACTIVITIES: CONSULTANCY, PR & MARKETING



Antidote

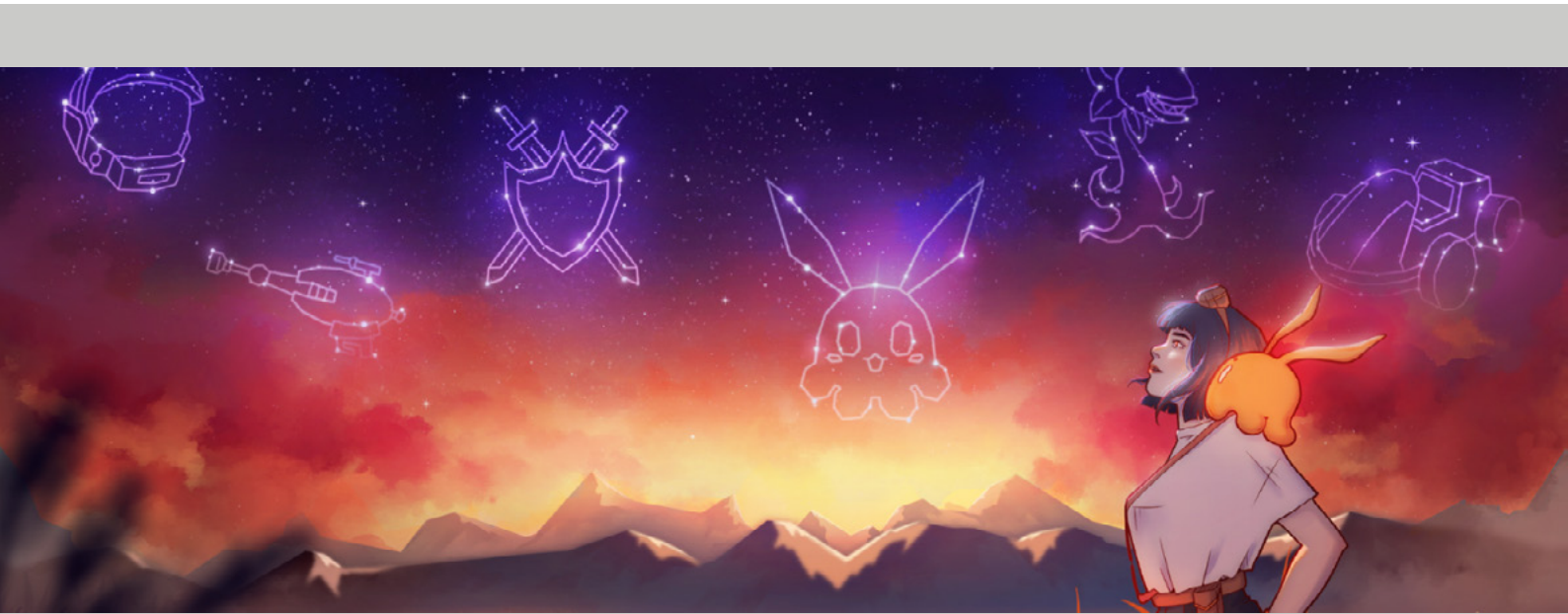


CONTACT

ALEIX CANALS 

CEO

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Antidote is an online solution with its own player base for game studios and publishers to get actionable insights on their target players' experience from concept to release that will save costs and time in development. The core services go from User Research & Playtesting to Marketing & Intelligence.

Customers can use the online platform as a self-organized tool or let the highly skilled UX team take care of everything.

Antidote has helped game studios and publishers improve the User Experience for games on platforms such as PC, Mobile (Android and iOS), VR, and Browser.

ACTIVITIES: GAME SERVICES

PORTFOLIO: OUR CUSTOMERS GO FROM INDIE DEVELOPERS, TO ESTABLISHED GAME STUDIOS AND PUBLISHERS.

SOME OF THEM ARE: REMEDY, BANDAI NAMCO, THQ NORDIC, NETEASE GAMES, GAMELOFT, FOCUS INTERACTIVE, THUNDERFUL, SCHELL GAMES, FUN PLUS AND MORE. SOME OF THE PUBLISHED GAMES PLAYTESTED ON ANTIDOTE WERE ALAN WAKE II FROM REMEDY, TCHIA FROM AWACEB & KEPLER INTERACTIVE, DESTROY ALL HUMANS 2 FROM BLACK FOREST GAMES & THQ NORDIC, STRAYED LIGHTS FROM EMBERS, AND MORE.

McDonald's Land


PLATFORM	GENRE	TARGET	STATE	LAUNCH DATE
PC	PLATFORM	3, 7, 12, 16, 18	POST-LAUNCHED	1/9/23

McDonald's Land, one of the largest ever created in Roblox, developed by DeuSens. There are 5 different islands, each with a completely different aesthetic, ambience and gamification.

Launched in 2023 thorough all LATAM countries just for GenZ and Alpha.

LOOKING FOR: OTHER DEVELOPERS, GAME SERVICES, MARKETING & PR, AGENCIES TO CO-CREATE GAMING ENVIRONMENTS FOR BRANDS



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DeuSens is a tech development studio specialised in creating customised offline/online solutions for the marketing, communication and innovation departments of top brands worldwide: L'Oréal, AUDI, McDonald's, The Coca-Cola Company, Benetton... and many more.

They're specialised in understanding emerging technologies and leveraging them to create hyperexperiences. In 10 years of experience, DeuSens has developed over 500 projects for 200 clients in 10 different countries and has won more than 15 awards and nominations, such as the Helixa Innovation Awards, The Hop or AENA Ventures.

Some solutions: Immersive Experiences (AR/VR/MR), Metaverse, Spatial Computing, Gaming and influencers, Interactive technologies, Artificial Intelligence, Virtual Avatars.

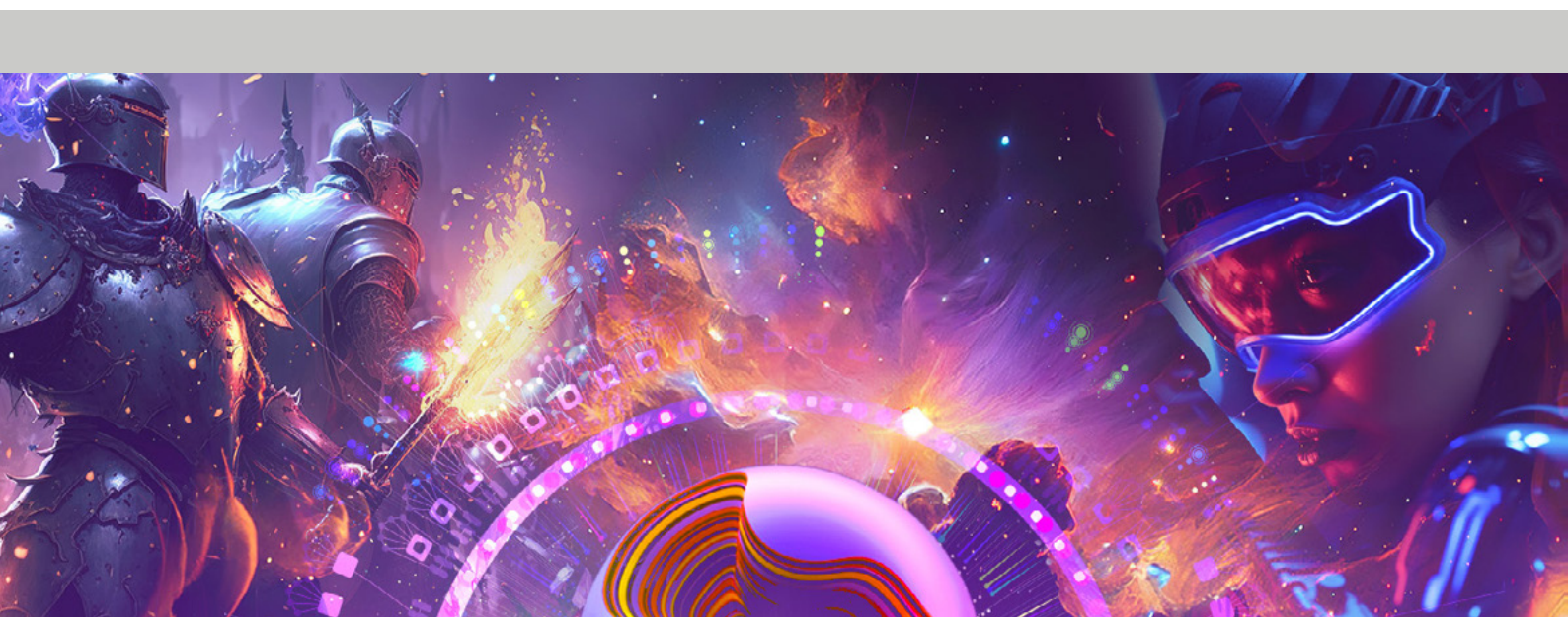
ACTIVITIES: DEVELOPER, GAME SERVICES, CONSULTANCY, PR & MARKETING

PORTFOLIO: [HTTPS://DEUSENS.COM/EN/PORTFOLIO](https://deusens.com/en/portfolio)

AWARDS: EL DORADO (LATINOAMÉRICA)



CONTACT
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LAOS is the first Layer 1 protocol that connects without bridges to Ethereum, Polygon, their respective L2s, and any other EVM-compatible chains. It allows for the minting of unlimited NFTs on these chains without incurring native gas fees, eliminating the need for bridges or wrapped currency, while still being fully compatible with their DApps and marketplaces.

This gives game developers the ability to easily give NFTs to players, just like in regular free-to-play games, so they can focus on making the game fun instead of dealing with gas fees.

ACTIVITIES: BLOCKCHAIN INFRASTRUCTURE PROVIDER
PORTFOLIO: FREEVERSE.IO



GAMEHOUSE®

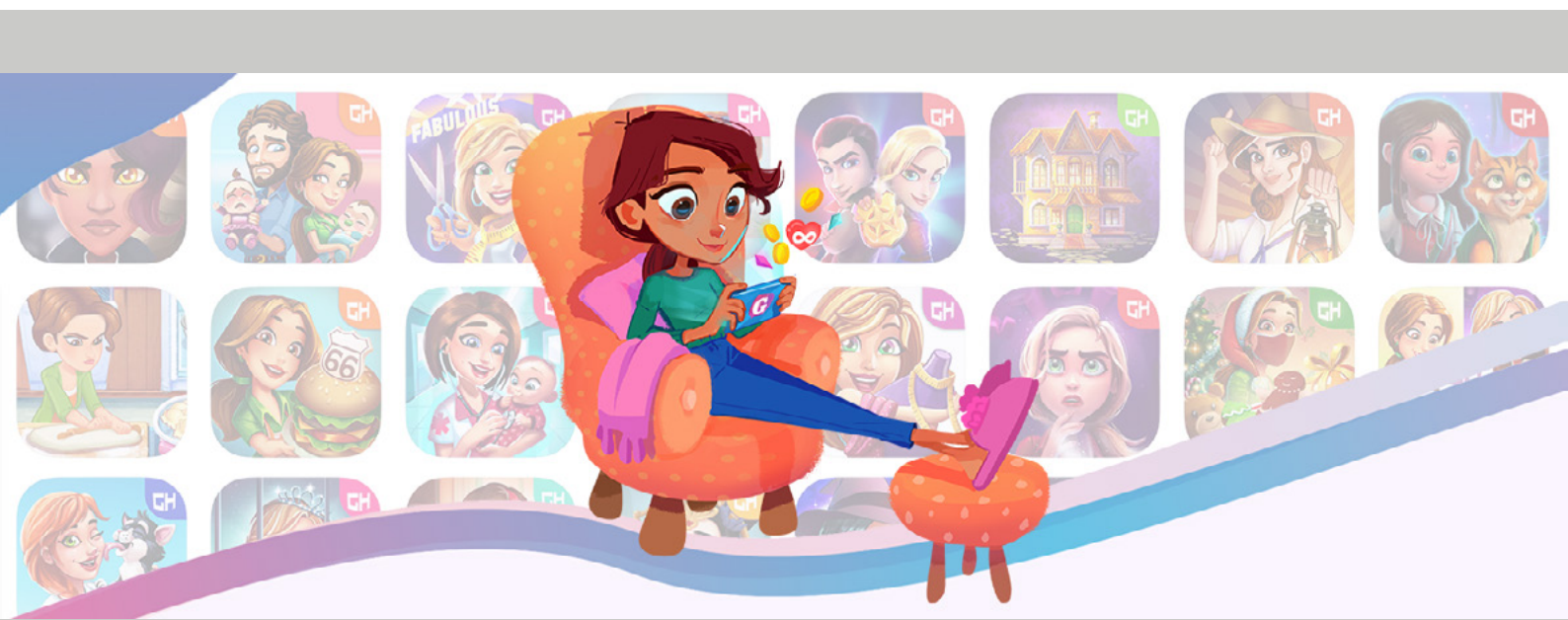
We all need our game time!

CONTACT

SIMONETTA LULLI 

CEO

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At GameHouse we create & publish casual games tailored to women’s gaming interests, providing a fun and engaging “me time” experience on mobile and PC. We are quite unique in providing both F2P and subscription offerings for our players.

With 25 years of existence, we have been creating and publishing over 3000 games and apps that have been played for over 100M players globally and we are one of the top mobile and PC Game studios and publishers for a female audience.

ACTIVITIES: DEVELOPER, PUBLISHER

PORTFOLIO: OVER 3,000 GAMES PUBLISHED BOTH ON MOBILE AND PC ON F2P AND SUBSCRIPTION MODELS TARGETING FEMALE PLAYERS FIRST. WE HAVE OVER 19 IPS LIKE DELICIOUS OR HEARTS MEDICINE.



HISPlayer

Highly Interactive Streaming



CONTACT

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CEO

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HISPlayer is the premium video streaming Player SDK for Unity and Unreal Engine games and metaverses. Its technology is a combination of media player software with advanced rendering software, creating a unique product that allows the inclusion of premium video streaming inside Unity and Unreal applications.

HISPlayer is available for Android, iOS, WebGL, Windows, MacOS as well as for the most popular VR/AR headsets.

ACTIVITIES: DEVELOPER, VIDEO STREAMING PLUGIN FOR UNITY AND UNREAL ENGINE

PORTFOLIO: UBISOFT, HOLORIDE, BELL MEDIA, BRITISH TELECOM, XCLUSIVERSE, 360 VUZ, AND MANY MORE.

MCR agency



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MCR AGENCY

**CONECTANDO
MARCAS**
CON TALENTOS EXCLUSIVOS

• TALENTOS EXCLUSIVOS • GESTIÓN DE MARCAS •
• GAMING DEDICATED • PERFORMANCE • TRANSPARENCIA •

MCR
agency

Spanish agency that represents more than 60 gaming content creators around LATAM & Spain exclusively.

Leading the gaming influencers in YouTube and TikTok, headquartered in Barcelona, but with operative offices in Madrid and Ciudad de Mexico.

ACTIVITIES: PR & MARKETING

PORTFOLIO: MORE THAN 60 GAMING CONTENT CREATORS REPRESENTED EXCLUSIVELY IN LATAM AND SPAIN.

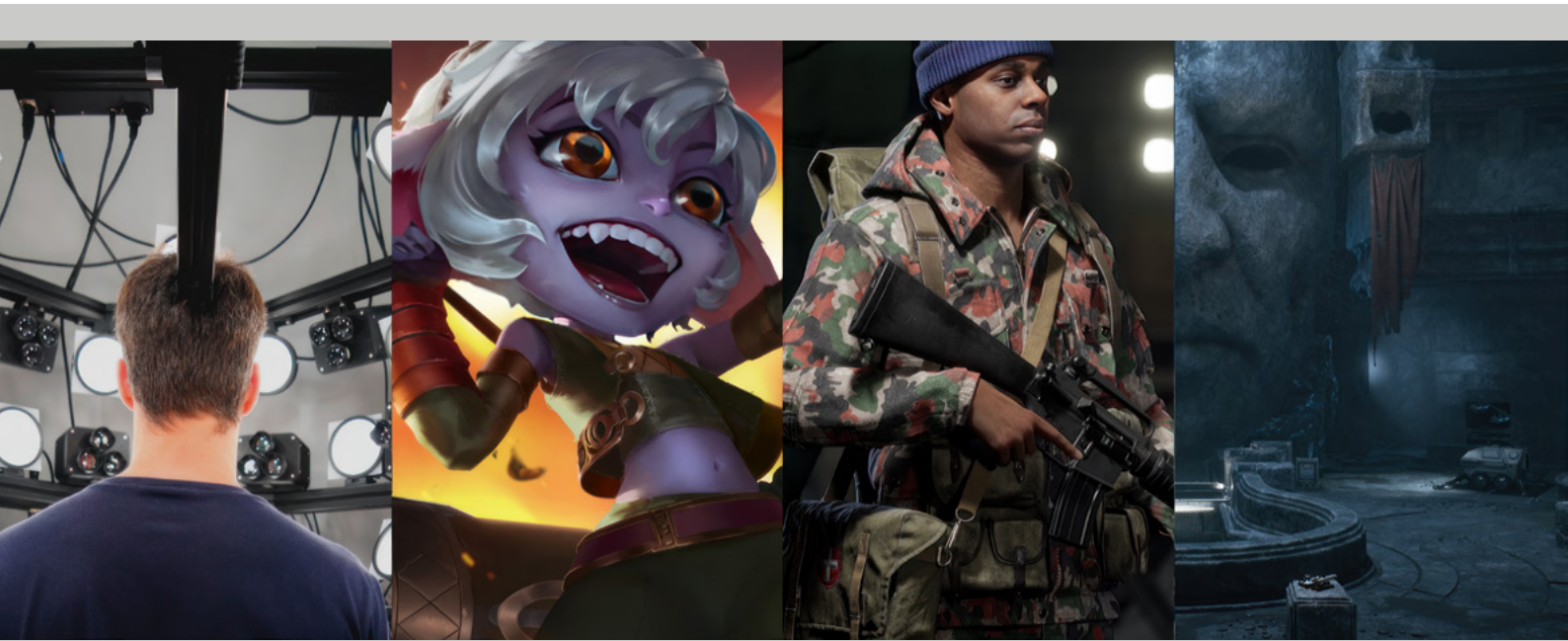


CONTACT

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Based in Valencia and Madrid, Ophion Studios is a boutique Art Outsource Studio renowned for its commitment to quality and cutting-edge technology.

With a dedicated team of professionals we specialize in pre production and art production (Characters, Environment, Weapons, Vehicles), 3D scanning services and consultancy.

Our track record includes successful partnerships with industry titans like Sony, Disney, and Konami, underscoring our commitment to quality and client fulfillment.

Over 10 years successfully helping our clients bring their games to life.

ACTIVITIES: GAME SERVICES, CONSULTANCY, 3D ART OUTSOURCING, 3D SCAN SERVICES

PORTFOLIO: [HTTPS://WWW.ARTSTATION.COM/OPHIONSTUDIOS](https://www.artstation.com/ophionstudios)

peris.digital



CONTACT
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Peris Digital offers 3D digitised costumes and characters for videogames.

We are part of Peris Costumes Group, the world largest costume house for film and TV.

Our dedicated photogrammetry studio gives 3D digital life to our huge collection of costumes.

Photogrammetry allows us to squeeze times and costs in character creation.

We scan the real outfits and turn them into digital assets ready to enter your creative pipeline.

ACTIVITIES: CHARACTER CREATION, DIGITAL WARDROBE FOR VIDEOGAME CHARACTERS

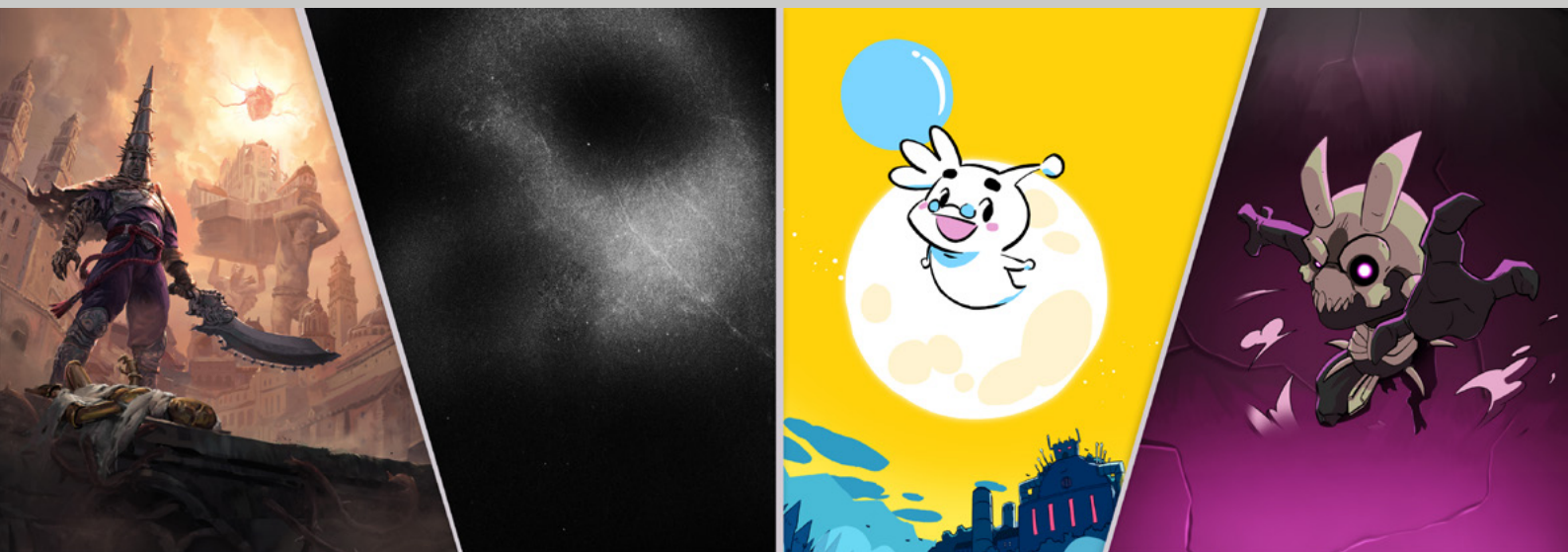
PORTFOLIO: DIGITAL DOUBLES FOR THE 1899 SERIES, NETFLIX - DIGITAL DOUBLES FOR THE WARRIOR NUN SERIES, NETFLIX - DIGITAL CLOTHING FOR THE WINNING TIME SERIES, HBO - DIGITAL DOUBLES FOR THE PHENOMENA MOVIE, NETFLIX - AND MANY MORE



SELECTA PLAY



CONTACT
JAVIER PUERTAS
HEAD OF GAMING
XXXXXXXX@XXXXXXXXXXXXX



SelectaPlay publishes and distributes video games with unique added value in both physical and digital formats worldwide.

SelectaPlay is a label of SelectaVisión, an audiovisual distributor that has been providing entertainment experiences for 40 years. The SelectaVisión catalog encompasses anime and live-action feature films, TV series, and TV movies. Specializing in releasing iconic anime classics, the latest Japanese productions, and gripping horror movies, SelectaVisión targets young and dynamic audiences.

ACTIVITIES: PUBLISHER
PORTFOLIO: BLASPHEMOUS 2 COLLECTOR - LUTO - BUBBLE GHOST - MORKULL - ONE LAST BREATH - MINABO - MAIL MOLE, EVOLAND 10º ANNIVERSARY - NINJA KIDZ - FIGHT N RAGE - AETERNA NOCTIS - FIGHTING LEGENDS - TADEO JONES 3 - UNREAL LIFE - BLASPHEMOUS 1



INTERACTIVE ENTERTAINMENT
REPRESENTATIVES & CONSULTANTS



CONTACT
JUAN TAMARGO
Managing Partner
jtamargo@theTEAagency.com



The TEA agency provides business representation and consultancy services to worldwide talented studios, making the bridge between developers publishers, investors, and other industry makers.

Business Development

Project Sourcing

Event Presence

Contract Negotiation

Investment Raising

Strategic Advisory

WWW.THE**TEA**AGENCY.COM

The TEA agency provides Business Representation and Consultancy services to worldwide talented studios, making the bridge between developers, publishers, investors and other industry makers.

We establish publishing deals, seek investing partners, and source of work for hire projects and other business opportunities exclusively for our clients.

If you're looking for great new titles to publish or reliable and promising studios to invest in, let's meet! If you are a studio seeking publishing and/or investing partners open to a business representation collaboration, feel free to contact us!

ACTIVITIES: GAME SERVICES, CONSULTANCY

PORTFOLIO: ARTAX GAMES - ESTUDIOFUTURE - EVIL ZEPPELIN - FLYING BEAST LABS - FRAMEOVER - GAMEBOOK - GAMEHOUSE - KRAKEN EMPIRE - LIGHTBOX STUDIOS - MERCURY STEAM - MINDIFF - TECHNOLOGIES - PLATONIC GAMES - PLAYSTARK - POSTCARD GAME STUDIO - RPGAMES - SPARTANGG - STAGE - CLEAR STUDIOS - STRATOSPHERE GAMES - SURGICAL SCALPELS - TAGAI ARTS - TENSE GAMES - TESSERA STUDIOS - THRUSTER GAMES - XALOC STUDIOS



Mini Soccer Star

PLATFORM	GENRE	TARGET	STATE	LAUNCH DATE
MOBILE	SPORTS	7, 12, 16, 18	LAUNCHED	21/5/22

Play matches with your dream team, score goals, win international cups and become a world champion! Mini Soccer Star is a funny and easy to play sports game where you can simulate a soccer career, from your local team to the best squads in the globe.

Free kicks, goalkeeper mode, training challenges, customization options... and a very advanced AI to challenge you in every match!

LOOKING FOR: OTHER DEVELOPERS



CONTACT
FRANCISCO RUEDA ÁLVAREZ
 CEO
hello@vivastudios.com

VIVA Games is a publisher and incubator that helps teams around the world scaling their games.

From marketing, user acquisition and monetization to art, QA, audio, analytics or finances, we provide all the necessary so the team can only focus on its project.

After more than 20 years in the business, we have published more than 40 games and over-passed +700 million downloads.

ACTIVITIES: PUBLISHER, INCUBATOR

PORTFOLIO: MINI SOCCER STAR, COVER FIRE, GUNS AT DAWN, DOGGIE DOG WORLD, TALKING HELLO KITTY, GLADIATOR HEROES, GUMMY BEAR RUN, SOCCER STAR SUPER FÚTBOL, AND MANY MORE...



CanaryIslands
GAMES

CONTACT

JAVIER HIDALGO

BUSINESS DEVELOPER



CanaryIslands
GAMES

CANARY ISLANDS GAMES promotes this region as the new international hub for the videogame industry, which includes advantages such as:

4% Corporate Tax Rate for establishment of new studios

45% Tax Break for videogame development

7% VAT

Local Industry & Talent

Top Facilities

Exceptional Quality of Life

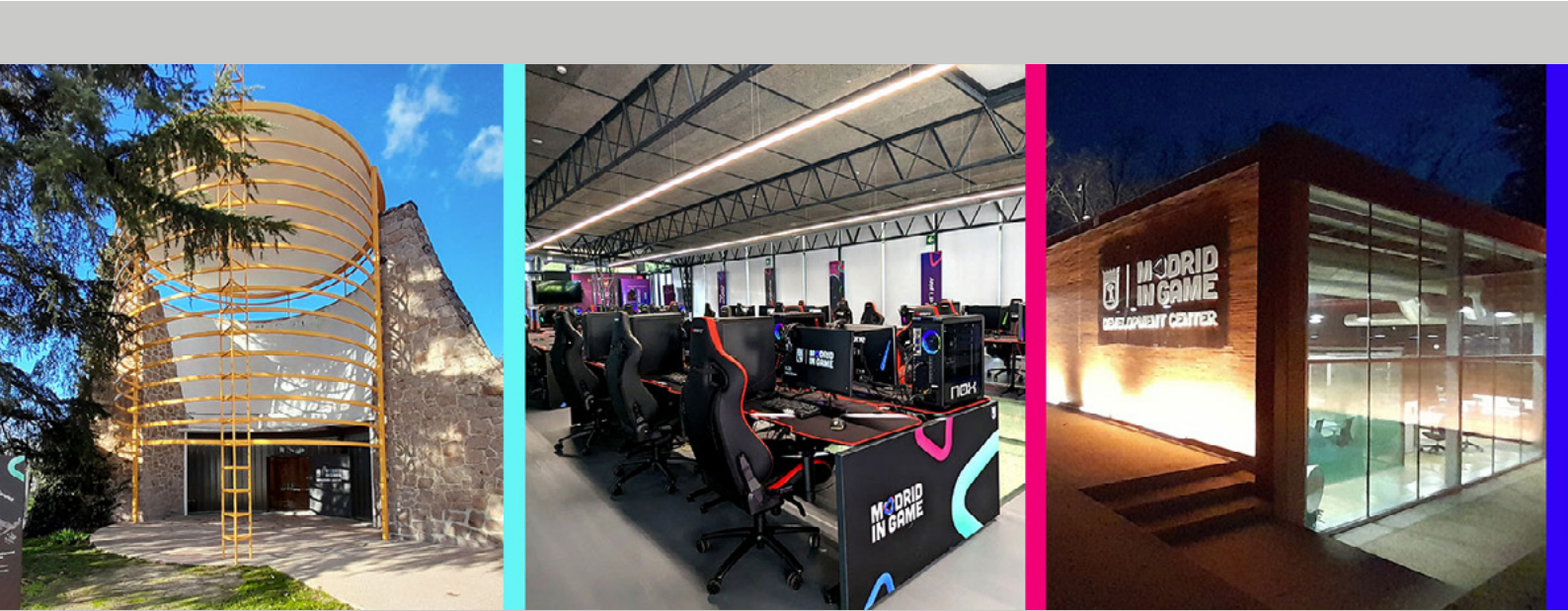
ACTIVITIES: PROMOTION & INVESTMENT AGENCY



MADRID IN GAME



CONTACT
SARA GUTIERREZ
Director
gutierrezos@madrid.es



Madrid in Game, an initiative of the Madrid City Council, is born, which aims to promote the creative, entrepreneurial and competitive skills of citizens and professionals in an emerging industry such as the video game industry.

Madrid in Game is a transformative action full of initiatives that focuses on companies and society with the purpose of being an engine of socio-cultural and economic change through gamification and retain the local talent. This initiative, of which Madrid Game Cluster is a member, is a non-profit association promoted by the Madrid City Council, was born to promote innovation and technology within the ecosystem of the video game industry at local, national and international level with two main objectives:

EMPLOYMENT GENERATION AND INTERNATIONALIZATION.

Madrid in Game's groundbreaking entrepreneurship program, Start In Up, is dedicated to elevating the landscape for startups and companies in the dynamic video game sector.

ACTIVITIES: GAME SERVICES, CONSULTANCY, STARTUPS INCUBATOR & ACCELERATOR

Games from SPAIN

NIPO: 224240054

